

| | Autumn | | Spring | | Summer | |
|---------------------|--|--|--|---|---|---|
| Subject | Term 1 | Term 2 | Term 1 | Term 2 | Term 1 | Term 2 |
| Year 10 | | | | | | |
| English Language | Unit 1: Descriptive Narrative | Unit 2: Chapter 1 Bugs | Unit 3: Fight For Freedom | Unit 4: Writing to Express a Viewpoint | Unit 5: Trapped | Unit 6: Preparing for Assessment and Room 101 |
| English Literature | Unit 1: Intro to Charles Dickens and A Christmas Carol | Unit 2: A Christmas Carol | Unit 3: Intro to 20th Century Drama and An Inspector Calls | Unit 4: An Inspector Calls | Unit 5: Introduction to Poetry and Power and Conflict Anthology | Unit 6: Power and Conflict Poetry Anthology |
| French | Healthy / Unhealthy lifestyles | Family and Relationships | Family and Relationships | Leisure | Leisure | Review and Revision |
| Drama | Practical skills and physical theatre | Practical skills and physical theatre | Theory and Practitioners | Theory and Practitioners | Performance from a script | Prep for exams |
| Mathematics | Percentages; Measures; Surds; | Statistical Measures; Indices; Properties of Polygons | Number; Congruence and Similarity; Pythagoras and basic trigonometry | Simultaneous equations; Probability; Statistics | Quadratics and rearranging formulae; Volume | Sketching graphs; Linear and quadratic graphs and equations; Geometry and measures. |
| Computing | Fundamentals of Computer Systems and Hardware | Computer Hardware | Controlled Assessment | Software | Representing Data | Databases / computer communications and networking |
| ICT | Topic 1 | Topic 2 / Activity 4 (CA) | Topic 3 / Activity 4 (CA) | Topic 4 | Topic 5 | Topic 6 |
| Resistant Materials | Analysis - different approaches to analysing a brief Research - Different design era's and designers Know - User centred design | Design - Products inspired by different style | Make - CAD and developed card models | Design - Iterative process and revisiting ideas | Make - CAD modelling with render | Make - Manufacturer's Spec, cutting list, manufacturing Know - |
| Science | Edexcel Biology CB1, Edexcel Chemistry CC1 , CC2 , Edexcel Physics CP1, | Edexcel Biology CB2, Edexcel Chemistry CC3, 4, Edexcel Physics CP3 | Edexcel Biology CB3, Edexcel Chemistry CC5,6,7, Edexcel Physics CP4 | Edexcel Biology CB4, Edexcel Chemistry CC8, Edexcel Physics CP5 | Edexcel Biology CB5, Edexcel Chemistry CC9, CC10, Edexcel Physics CP6 and revision for Y10 exam | Edexcel Biology CB6, Edexcel Chemistry CC11,12, 13, Edexcel Physics CP 7,8 |

| | | | | | | |
|-------------------------|--|--|--|--|--|--|
| Psychology | Research methods, development of personality, memory, non-verbal communication | | Social influence, development of personality, memory, non-verbal communication | | sex and gender, development of personality, memory, non-verbal communication | |
| Geography | Distinctive landscapes | Distinctive landscapes & fieldwork | Sustaining ecosystems | Global hazards | Changing climate | Decision making |
| History | Medecine on the Western Front | Weimar Germany | Weimar Germany | Weimar Germany | Weimar Germany/Nenry VIII | Henry VIII |
| Business Studies | Theme 1 - revision Theme 1 - Past Papers | Topic 2.1 Growing the Business | Topic 2.2 Making Marketing Decisions | Topic 2.3 Making Operational Decisions | Topic 2.4 Making Financial Decisions | Topic 2.5 Making Human Resource Decisions |
| RE | Key beliefs: Christianity & Islam PWL - fortnightly | Key beliefs: Christianity & Islam PWL - fortnightly | Key beliefs: Christianity & Islam PWL - fortnightly | Key beliefs: Christianity & Islam PWL - fortnightly | Theme: relationships & families | Theme: Religion & Life |
| Core PE | Invasion games | HRE | Aesthetics and HRE (cross country) | Invasion games | Tennis, Athletics and fielding and striking | Athetics, sports day and community competitions |
| GCSE PE | 2.1 health, fitness and well-being | PEP coursework | 2.2 Sport psychology | 2.2 Sport psychology | 2.3 sociocultural influences | 2.3 sociocultural influences |
| Art & Design | Influence AO1 | Experiment AO2 Skill base AO3 | Skill base AO3 | Experiment AO2 | Experiment AO2 | Personal response AO4 |
| Photography | Skill base AO3 | Skill base AO3 | Skill base AO3 | Influence AO1 | Experiment AO2 | Personal response AO4 |
| Performing Arts | Skills Development | Unit 6 Music Performance Skills (60 hours) | | | | Unit 2 Mock Preparation, Performance & Production. |